**10110101 to decimal** and save your work to a file named BinaryConversion

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| 1 | 0 | 1 | 1 | 0 | 1 | 0 | 1 |
| 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 |
| 128 | 64 | 32 | 16 | 8 | 4 | 2 | 1 |
| 1 x 128 | 0 x 64 | 1 x 32 | 1 x 16 | 0 x 8 | 1 x 4 | 0 x 2 | 1 x 1 |
| 128 + | 0 + | 32 + | 16 + | 0 + | 4 + | 0 + | 1 + |
|  |  |  |  |  |  |  | 181 |